Amendments to the Claims:

The following listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Currently Amended) A press-in apparatus for a Z profile sheet pile, comprising:

a press-in section for grasping a Z profile sheet pile having clutches at both
ends to press in, wherein:
the press-in section comprises a grasping mechanism for grasping two
Z profile sheet piles individually to press in; and
the grasping mechanism grasps each end portion of the two Z profile
sheet piles, each grasped end portion being on an opposite side of the clutches at which the
two Z profile sheet piles are joined to each other, individually, and presses the two Z profile
sheet piles in at a time in a state where the two Z profile sheet piles are joined each joined to
each other at clutches thereof.thereof; and
a plurality of clamp points for supporting the press-in section and clamping the
two Z profile sheet piles which were pressed in by the press-in section to receive a reaction
force when grasping a new Z profile sheet pile by the press-in section to press in,
wherein the plurality of clamp parts clamp each join part of the clutches of the
two Z profile sheet piles which are joined to each other.

- 2-4. (Canceled)
- 5. (Currently Amended) A press-in method for pressing a Z profile sheet pile in, comprising the step of:

pressing the two Z profile sheet piles in at a time in a state where the two Z profile sheet piles are joined each joined to each other at the clutches thereof by using the press-in apparatus for a Z profile sheet pile according to claim 1.

- 6. (Canceled).
- 7. (Currently Amended) The press-in method for pressing a Z profile sheet pile in, as claimed in claim 5, wherein when pressing the two Z profile sheet piles in at a time, the two Z profile sheet piles are pressed in alternately one by one through a plurality of steps in a state of maintaining the two Z profile sheet piles to be joined each joined to each other at the clutches thereof.
 - 8. (Canceled).